

RULES OF COMPETITION

GENERAL

FC Long Beach Summer Invitational is a Class I & III tournament open to all Boys & Girls U7-U19 teams. Use 2021-2022 Age Groups when registering. The Tournament Committee reserves the right to accept or deny any application.

MATCH RULES

Games shall be played by FIFA Rules as modified by US Club and the tournament. All decisions, judgments and rulings of the tournament referees and tournament officials are final.

NO PROTESTS WILL BE ENTERTAINED OR ALLOWED.

- July 30-31, 2022
- Fields in Long Beach and the surrounding areas
- Boys U7 through U19 (2021-2022 age groups) (Born 2004 through 2015)
- Girls U7 through U19 (2021-2022 age groups) (Born 2004 through 2015)
- Awards to all players from Champion and Finalist teams
- 3 game minimum
- Unlimited loan players
- NO FRIDAY NIGHT CHECK-IN

REGISTRATION

Check-in: Teams will check in 1 hour prior to their 1st game at the site's designated location.

Check-in Items required:

- CalSouth/USY/US Club National Affiliates Player Cards (with photos)
- Medical Releases
- A completed and signed Tournament Roster Form

ELIGIBILITY

- Open to all Boys & Girls (Born 2004 through 2015) teams affiliated with CalSouth/USYS/US Club
- B2004 and G2004 with valid 2021-22 player cards are eligible for B/G U19.
- Coaches must be licensed and in possession of a current coaching card
- The coach or team administrator must attest to the accuracy of their roster and cards by signing the tournament roster form
- Players can NOT play on more than one team in this tournament
- Teams may use unlimited, eligible loan players
- Rosters are limited to 14 players for 2013-2015 (7v7)
- Rosters are limited to 18 players for 2011-2012 (9v9)
- Rosters are limited to 22 players for 2004-2010 (11v11)

TEAMS

- Home teams will be identified as such on the schedule
- Teams must bring two sets of jerseys
- There will be NO COIN TOSS
 - The HOME team will get choice of:
 - Sidelines
 - Side to defend
 - Provide the game balls
 - Change jerseys in the event of a color conflict
 - Kickoff
- Minimum # of players to start a game: 8 players for the 11v11 brackets
- Minimum # of players to start a game: 6 players for the 7v7 and 9v9 brackets
- No supporters are allowed behind the goals

LAWS OF THE GAME

FIFA laws will be used, with the following exceptions and directives:

Birth Year	Duration	Halftime	Ball Size	#Players
2013 -2015	40 min	5	4	7v7
2011-2012	50min	5	4	9v9
2010-2007	60min	5	5	11v11
2006-2004	70min	5	5	11v11

- Substitutions are permitted on any stoppage, with the permission of the referee
- The referee may show yellow/red cards to coaches
- The referee must record ALL cards (yellow/red) on the game report (including cards either shown or intended for coaches)
- No heading for ages U7-U10.
- In the event of a tie game in a final, the winner will be decided by “Kicks from the Penalty Mark” (no overtime periods will be played). To keep games on schedule, it may be necessary to move the Penalty Kick Shootout to a designated “shootout” goal. Any player, who has not been sent off, may be selected to participate in the “Kicks from the Penalty Mark” tie-breaker
- Player Equipment
 - Shin guards are required
 - Casts – No hard casts. Soft casts are permitted with the permission of the referee
 - Goalkeepers may wear baseball-type caps with the approval of the referee

TOURNAMENT AND MATCH SCHEDULES

- Referees will be USSF certified referees
- All teams will be guaranteed three games. The format will consist of pool play leading to a Championship Game. Pool Play games can end in a tie. Unless the pool is made up of

five teams, in which case the winner of the pool will be declared the Champion and the second place team, the Finalist.

- No team will play more than two games per day
- Teams that are not ready to start their match on time will forfeit the game
- In the event of a game not going the full time, a game will be considered complete and official if it has completed at least the first half of play
- In the event that the referee deems it necessary to abandon or terminate a game due to weather or safety issues, the Tournament Director has the authority to determine an alternative means to decide the outcome of the game. This could include Kicks from the Penalty Mark or another means
- In the event that the referee terminates a game due to the behavior of the players, coaches, or spectators, then the Tournament Director has the authority to determine a winner based on the report of the referee and other Tournament Officials. For example, if a team is winning but displays a behavior that the referee deems to necessitate the termination of the game, that team could be sanctioned with a loss by forfeit

SCORING SYSTEM

- Game Reports should be reviewed carefully by the referee and the team representatives directly following the game for the accurate recording of scores and Disciplinary Cards (red cards and yellow cards), as these affect the scoring and tie-breaker system
- 10-point scoring system
 - Win = 6 points
 - Tie = 3 points
 - Loss = 0 points
 - Shutout = 1 point (exception: a 0-0 tie, earns only 3 points for the tie)
- Each goal scored = 1 point (up to a maximum of 3)
- A forfeit will be recorded as a 1-0 score. At the discretion of the Tournament Director, all games involving the forfeiting team can be adjusted to 1-0 scores
- Tie-Breakers
 - In the event of a tie in points for determining advancement out of pool play, the following tie-breakers will be used:
 - Head-to-head
 - Goal differential
 - Goals against
 - Goals for
 - Most shutouts
 - Most Wins
- The Tournament Director will decide what tie-breaker to use -- either a coin toss or a Penalty Kick shootout, depending on logistical and timing limitations

FINALS

- Brackets of 8 teams - The Winner of each pool will advance to the Final Championship game.
- Brackets of 6 teams - The top 2 teams with the most points will advance to the Final Championship game.
- Brackets of 5 teams - There will be no final game. All teams will play 4 games. Champion will be the team with the most points,
- Brackets of 4 teams - The top 2 teams with the most points will advance to the Final Championship game.
- Finalist will be the team with the 2nd most points.
- In the event of a tie at the end of a Final Championship game. There will be NO overtime. The match will go straight to KFTPM.

CONDUCT AND DISCIPLINE

- Team and spectator conduct
 - Coaches are responsible for the behavior of their players, parents and spectators
- Players, Coaches and Team Administrators sent off or dismissed from a game will serve AT LEAST a one game suspension. The Tournament Director has the authority to suspend the individual for the remainder of the tournament if he deems it warranted. The Tournament Director can issue a spectator a game suspension due to undesirable behavior. It will be the responsibility of the coach to enforce such a suspension. Failure to do so can result in the team forfeiting
- No Animals
- No Smoking
- No Artificial Noisemakers
- No Alcohol
- The Field Marshall will pull and hold cards for players and administrators sent off (red carded) or dismissed and return them upon eligibility or elimination from the tournament (unless an offense of a serious nature occurred, in which case the card, along with a report, will be sent to the appropriate jurisdiction)

REFUND POLICY

- Full refunds will be made to all teams not accepted
- Teams must drop, in writing, prior to July 20, 2022 to receive a refund
- Requests for withdrawals from the tournament will only be accepted from Administrators (Contact Person or Coach) listed on the team application for the tournament
- Refunds provided to teams that drop prior to the deadline, will be assessed a \$100.00 administrative fee
- Teams that drop after the July 20, 2021 deadline will forfeit their entire entry fee
- If the tournament is cancelled as a result of weather or an Act of God, after July 20, 2022, teams will receive a full refund less an administrative fee of \$100
- No refunds will be given to teams that have an opponent that does not show up to a game.

- If the tournament is cancelled once it begins, refunds will be given according to the following schedule:
 - Three Matches Played = No Refund
 - Two Matches Played = \$100 Refund
 - One Match Played = \$200 Refund
 - Cancellation of All Matches = Full Refund, less \$100 administrative fee

PROTESTS AND DISPUTES

- No protests will be considered
- The Tournament Director or his designee has the authority to make decisions on any matters not specifically covered by these rules and regulations. Decisions by the referee may not be appealed. Decisions by the Tournament Director or his designee may not be appealed. All game results will be considered final and no protests will be allowed.